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DAY
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HOUR



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Daydream Hour

Kui Ryoko Rakugaki Book

Kui Ryoko's rough sketches pile up day by day.

This time, the third volume of Daydream Hour only contains material from "Dungeon Meshi."

Please enjoy a side of the characters that you haven't seen in the manga, along with the artist's commentary.



Farlyn.
I wanted to draw her
with the fine hair
she had as a child.



It's been on my mind since Chapter 1, but the cape she wears doesn't go well with her backpack.



Rough sketch for a frontispiece.
For some reason, I didn't like it
very much so I gave up and just
colored it in.

04



Namari and Chilchack.

They both have a similar way of looking at things, and each of them must have seen the other as the easiest one to talk with in the party.



05



In the early stages, I pictured Chilchack as having a fair amount of grey hair. I drew him like that several times, but I gave up on it around Chapter 3.

06



As the number of characters increases,
I draw their eyes and mouths; this allows me to
check things over and adjust accordingly.

07



08



09

Each of the six leaders has their own unique style.
How close does each one get to his companions?

10

Kabru. He adjusts how close he gets depending on the person.



11

Girin.
As the group leader,
he's kind of like an
older brother figure.

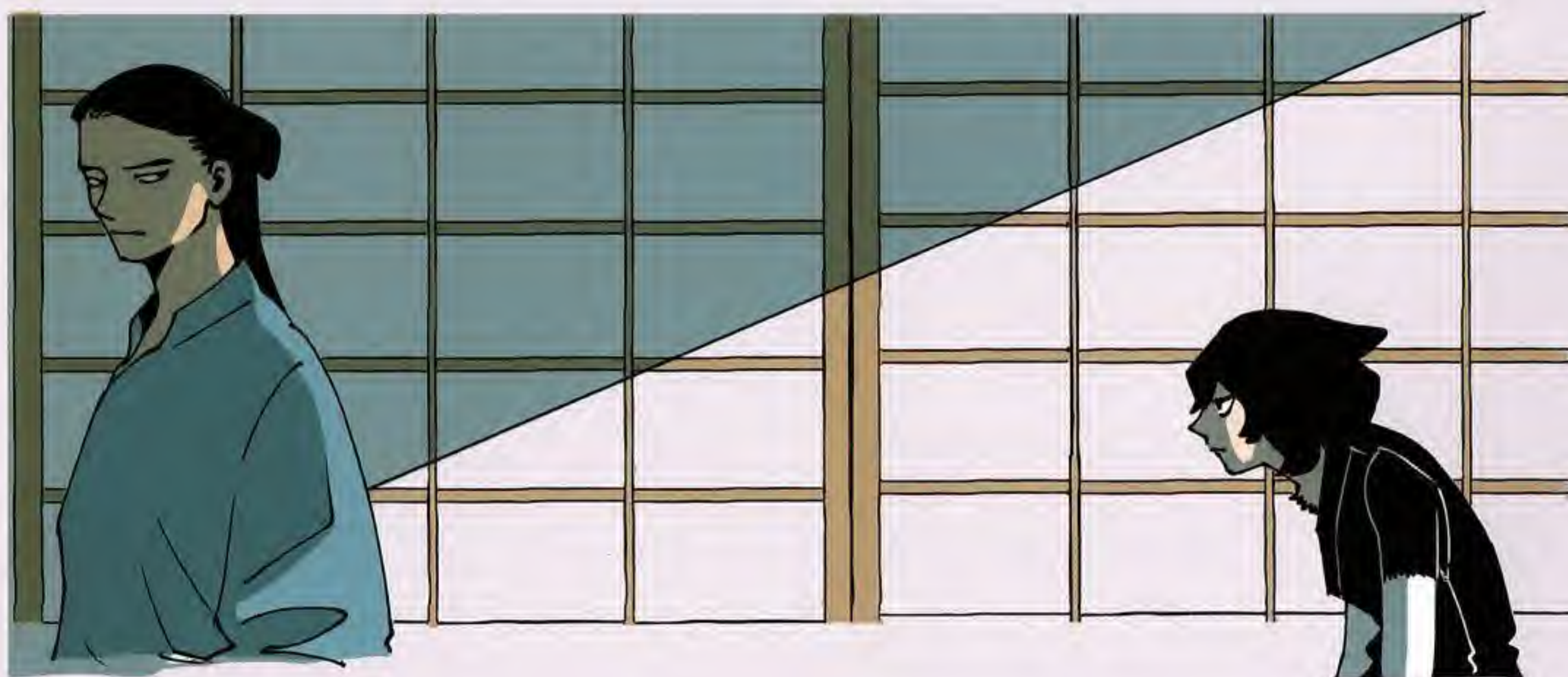




12

Sureau.

All the ladies are his father's retainers, so his relationship with them is quite distant.



13

Mister Tance.
He's kind toward his family members,
but otherwise can be rather overbearing.





Misum.
His subordinates don't really know
how much personal space he wants,
and sometimes things get awkward.

I made characters with similar
clothing to help fitting to
see if their unique characteristics
could still show through.



The Canary squad uniform.
I tried to design something that was unisex,
and drew various races wearing the uniform.
But perhaps it looks a bit too feminine?

16





Namari. I draw her a lot, so she's easy for me to draw.

17



19



18

The many faces of ogres and kobolds.

I try drawing the characters in modern clothing when I'm creating their personalities.

Is design or functionality more important to them? Will they tend to dress casually? How expensive are their clothes?

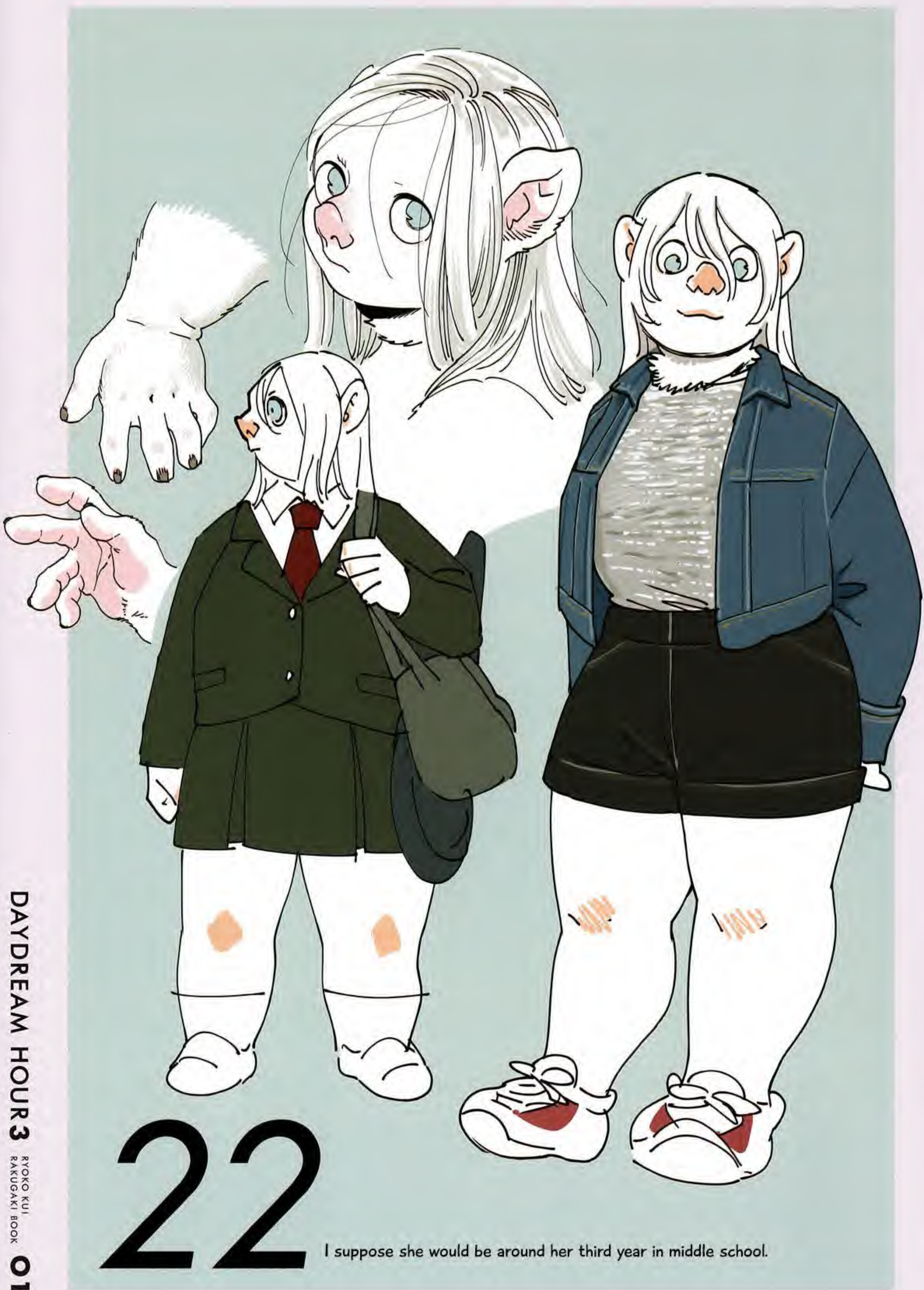


20

21



If I were to draw this again now, I would give the second from the left a bit more hippie-esque clothes.



I suppose she would be around her third year in middle school.

22

23

Izutsumi. I was eagerly awaiting her debut even before *Dungeon Meshi* was serialized. Here's some sketches.





Marille. She loves dancing, but her dance moves can be a little peculiar.

24

25

The dwarven female form. They're very muscular with little body fat.





26

The gnomish female form.
They give off a rounder, soft image.



27

Laius.
His animosity towards his father is what makes him keep his personal appearance neat and tidy.



28

Other than that, he doesn't seem to be especially picky about how he looks.
The End.

Daydream Hour 3

#EverydayHeroes Scans

by Kui Ryoko

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